



ONUR SAĞALTICI

COMPUTER ENGINEER

Computer Engineer with solid experience in VR development, Unreal Engine (UE4/UE5), gameplay programming, interaction systems, and Meta Quest optimization. Additional experience includes Unity, RenPy, and mobile development with React Native.

WORK EXPERIENCE

VR Gameplay Programmer

Heromation | June 2023 - Present

- Unreal Engine 4 VR Gameplay Programmer - Unreal Generalist

VR Developer

aybeeTech & Univel | July-August 2022

- Univel's Game To VR Integration (Metaverse)

Unreal Engine 4 VR Developer Intern

MIOX Technology | March 2022 - July 2022

- Virtual Reality Development
- TCDD VR Education Map Design and Optimization

Project Manager

Google & Oyun Ve Uygulama Akademisi | April-June 2022

- Agile Project Management 45 teams assistant

Tübitak Bigg Researcher

- Tübitak Bigg VR-Kariyer Project Researcher

Unreal Engine 4 Developer Intern

BirTakım Ajans | June 2021- Sep 2021

- Virtual Reality Development
- Unreal Engine 4 TCP connection and Metahuman

Game Developer Intern

Projectxr | Jan 2019 - Jan 2020

- Game Development with Unreal Engine 4
- Virtual Reality Development

PROJECTS

- Endless Runner Game Android/Windows
- VR Menu, object grabbing, Locomotion
- VR Kariyer
- VR Worksite Education
- AR Transformer
- TCP Connection Unreal Engine 4
- Natural Language Processing

CONTACT ME AT

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SKILLS SUMMARY

- C Language, C++ Language
- Unreal Engine 4/5
- Blueprint Visual Scripting
- VR Developer
- React Native
- Unity 3D Vuforia Augmented Reality Developer
- Python-NLP
- Agile Project Management

AWARDS RECEIVED

 Startup Weekend For All Adana Winner With Augmented Team (2019)

 Teknofest 2021 Education Technology category university-graduate level finalist with the "Gelecek Yolcuları" team

 University4Society Adana 2022 Winner With Creatiny Team

EDUCATIONAL HISTORY

Cukurova University

COMPUTER ENGINEERING | Sept 2017 - July 2022